Quiz: Preventing Relapse to High Risk Behavior

1. The road to recovery:
   a. is a journey made of many steps or decisions
   b. is a single step or decision
   c. has no warning signs
   d. all of the above

2. How do you prepare for a journey of recovery?
   a. acquire the necessary tools and skills
   b. learn how to interpret early warning signs
   c. develop an emergency plan
   d. all of the above

3. Some internal warning signs to attend to on the road to recovery include:
   a. people, places, or things
   b. hungry, angry, lonely, tired
   c. bells, whistles, or horns
   d. all of the above

4. What does SID stand for (don’t worry about your spelling)?
   S __________
   I __________
   D __________

5. Relapse doesn’t just happen; it begins with a decision that at the time may seem to have had nothing to do with drug use or other risky behaviors.
   a. True     b. False

Score __________
Personal Road Map for Journey of Recovery

Rules of the Road: My personal warning signs that there may be a high risk situation ahead are as follows:

<table>
<thead>
<tr>
<th>External warnings</th>
<th>Internal warnings</th>
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Tools and Skills I Need for My Journey of Recovery:

1) ___________________________  4) ___________________________
2) ___________________________  5) ___________________________
3) ___________________________  6) ___________________________

Navigators: Guides I can trust for my journey of recovery are:

<table>
<thead>
<tr>
<th>Name</th>
<th>Telephone</th>
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<td>1)</td>
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Ways I Can Make My Environment Safe, Reliable, and Supportive:

1) ___________________________
2) ___________________________
3) ___________________________

(over)
Emergency Procedure to Reduce Harm if I’m in a High Risk Situation:

1. In high risk sexual situations, I will always use condoms.
2. If injecting drugs, I will always use new or bleach-cleaned needle.
3. If I feel lost, in danger of doing something risky, or have already done something risky, I will call _________________ for help.
   _________________ (Telephone No.)
4. While waiting for help to arrive, I will remind myself of the benefits of resuming my journey of recovery, and the negative consequences to myself and others of continuing to take this detour.

<table>
<thead>
<tr>
<th>Personal benefits of recovery</th>
<th>Negative consequences of detour</th>
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<tr>
<td>1) ________________________</td>
<td>1) ________________________</td>
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<td>2) ________________________</td>
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<td>3) ________________________</td>
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SID Storytelling Game Worksheet

Each team will have 10 minutes to create a story about a guy (or gal) named Sid who is HIV-positive and is in a drug addiction treatment program.

Beginning:
The story begins with Sid deciding to engage in a particular activity:

*Once upon a time, there was a guy/gal named Sid, who was going to:* 

(Write the activity that your counselor has assigned to your team here)

Middle:
The story unfolds with Sid having to make several decisions related to this activity that could potentially put his recovery at risk.

*On his way to:* 

(Write the activity here)

*Sid decides to:* 

(write decisions below)

Seemingly irrelevant decisions. One point for each seemingly irrelevant decision the team can identify that might jeopardize Sid’s recovery while pursuing this activity:

1) __________________________ 6) __________________________
2) __________________________ 7) __________________________
3) __________________________ 8) __________________________
4) __________________________ 9) __________________________
5) __________________________ 10) __________________________

Ending:
The story should have a happy ending! The story ends with Sid successfully coping with the above situations and engaging in the activity without relapse.

(over)
Sid successfully copes with each of these situations by:

**Tools and/or skills demonstrated by Sid.** One point for each tool or skill that Sid demonstrates in the story that helped him prevent or reduce harm to self or others.

1) ___________________________ 6) ___________________________
2) ___________________________ 7) ___________________________
3) ___________________________ 8) ___________________________
4) ___________________________ 9) ___________________________
5) ___________________________ 10) ___________________________

- Team elects a storyteller to tell their story of Sid to the group.
- Team with the most points wins the game.

**Note:** Bonus points awarded for creativity and participation of all team members.